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In this article, you'll learn how to connect the Wii console to the Internet with a wireless connection. Note: The Wii mini does not support online functionality. It cannot be connected to the Internet via a wireless connection. Power on the Wii console and click on the Wii Remote to reach the Wii main menu. Use the Wii Remote to select the Wii button. Select Wii Settings to access the Wii Settings menu. Using the arrow on the right side of the screen, scroll to page 2 and select the Internet. Select Connection Settings. Select Connection 1: No. If you don't have an empty connection slot, you'll need to clear the slot. Click on the wireless connection and then click Search For Access Point. Choose OK. The Wii will display all the wireless networks it finds. Choose the wireless network that's yours. (If you're not sure if it's yours, or you don't see any wireless networks, you can find our information about Can't Find a Wireless Hotspot Useful.) If you are asked to enter a password or key, then the wireless network you are trying to connect to wireless security is enabled. You will need to enter a security key or password and choose OK. If you need to switch between top and bottom letters, numbers, and symbols, select Shift on the on-screen keyboard. Make sure you browse the type of security in the top left corner as well. If this is not the type of security your router uses, select the security settings change and select the appropriate type of security. Let us help you find your router's security key. Choose your router's brand below and we'll provide you with the default information for that brand! Linksys Netgear D-Link Belkin Apple 2Wire All other brands Select OK 3 times to save settings and start an Internet connection test. The Wii console will run a wireless connectivity test. When the test is completed, you should see the next screen: Until you see that the connection test has been successful, the Wii support code does not matter and can be ignored. If the connection test is successful, then your Wii is now connected to the Internet. Find out what happens next! The connection test was not successful, you get the error code. Error code 51330 or 52130. This means that the security code you entered into the Wii is not the one your router is configured for. Look in the router settings and try again. Please refer to Step 8 (8) above for more information. All other error codes, search our information base for more information. (You can ignore any Wii support code you get on the connection test.) If the problem persists, please contact us for more support. It looks like your Wii console's Internet connection may be affected by wireless interference. Give it a shot Changing the wireless router channel to 1 or 11 changing the wireless channel on the router can help. Most wireless routers have a range of channels from 1 to 11. The best channels to try are usually 1 1 11, as they do not intersect with other channels. Typically, channel settings for the router can be found in the main tab of the Wireless router. Where is your wireless router located? Move the router away from the walls and off the floor and try to place it in a central location in your home. Also, keep it away from metal objects such as metal cabinets that can cause interference. Look for other Noise devices from wireless devices (wireless phones), or wireless electronics (wireless keyboards, headphones, cell phones), especially those that use a frequency of 2.4 GHz, can interfere with wireless signal. In addition, older microwave models can cause wireless interference. Avoid electronics that use 2.4 GHz, instead look for devices that use frequencies of 5.8 GHz or 900 MHz. The information in this article can help you when: You can't connect the Wii console online and receive a code bug 51030 to 51032. You get an error message: You can't find an access point. The power cycle of your home network. Restarting network devices can solve this problem if it involves the non-notification of devices. Create a new Internet connection. Set up a new Internet connection to ensure that you're trying to connect to the right network and that you get a strong wireless signal from the network. If the problem persists, please contact us for support. my Wii doesn't want to connect to Wi-Fi! (Please help! We are tired of restarting both the router and the console. The password is correct. There are currently no better answers Information in this article can help when you are unable to connect to the Internet and you get the error code from 51330 to 51332. This error code indicates the authentication process between the Wii and the wireless router or access point failed. This is often due to the fact that the router refuses to connect because the wrong security key or type of security has been entered into the Wii Internet settings. This can also occur as a result of wireless interference. Change the type of security in the Wii settings on WPA2 - PSK (AES) and check your Internet connection again. If the Wii found the wrong type of security during the initial setup, simply updating this option in an existing Internet connection can solve the problem. If this option has already been pre-selected as WPA2-PSK (AES), try to test the connection again before proceeding with the next step. Check your network settings to make sure you're using the right wireless password. Pay attention to both the wireless password and the type of security. Both should be entered correctly in Wii Settings. Update your security settings in Wii Internet settings. Take a close look to make sure that the type of security and password match the information you discovered during step 3. Once you have entered the correct password or key into your system, try the connection test again. If the problem persists, continue to fix the problem. The power cycle is yours and modem, and then try again. Make sure the wireless mode in the router settings is compatible with the Wii console. The Wii console supports wireless formats 802.11g and 802.11b (also labeled as up to 54 Mbps in some routers). If the router only uses 802.11n (up to 300 Mbps), you will need to change this setup to allow the Wii to connect to your home network. Change the router channel to 1 or 11. By default, most routers broadcast on Channel 6, which overlaps with other channels and may be weaker. Previous steps solve most of the problems that lead to this code error: However, if you are still unable to connect additional troubleshooting to the Internet is available. Also, if the problem persists and you would like to work with a member of our support group, please contact us for support. So I know it's very, very late to get the opportunity to post this, but it was driving me crazy. So for the past 2 months, I've been trying to plug my Wii online, but whenever I go to the Access Point search option it doesn't show the hotspots what it is (There's a lot in my house, by the way) and when I do a connection test after manual tuning, I always get a code error of 51030. When I first got my wii, I had no trouble linking my wii to the internet, but that was when I used Comcast, but three years ago, I decided to switch to Verizon, and this started happening. We've tried troubleshooting so many times, called nintendo twice, and even Verizon is a guy and nothing seemed to work. Is it because of the switch? I don't think the switch is because when I try to connect to the internet on my 3DS, I can easily find 20+ access points including the current Verizon one I use, and can easily connect to the internet so I don't really know what's going on. I just don't get why my 3DS can connect but my Wii can't. Does anyone know how to solve this problem or fix it? Originally requested by user ILIKEPINEAPPLE123 on December 2, 2015, the Nintendo Wii shows the following 50299, 51030, 51331, 51332, 52030, 52130 network code errors that Nintendo Wii users see when their game console can't connect to the Internet. These error codes are accompanied by an error message such as: Don't get away with the Error Code: 51330 Don't get away with the Internet. Confirm that the Wii Console/Error 51330 Internet settings, for example, is a specific network code for errors on the Nintendo Wii, indicating that the authentication process between the console and the wireless router or the Internet hotspot to which it is connected has not been possible, so the console cannot connect to the Internet. In most cases, the main cause of this problem is a router or dot refusing access to the console because the wrong security key or type of security for the hotspot was configured in the console's Internet settings. In some cases, the problem may also be caused by another problem, a problem end of the hotspot or wireless interference, all things. In addition to the error code 51330, however, there are a ton of other network-related bugs on the Nintendo Wii that have almost the same reasons as the error code 51330 and the following solutions can be used to fix these error codes: Error Code 50299 - Back of its ugly head when your console is unable to connect to an online service or feature because the settings for the access console were not configured to use. Error Code 51030 - You can see when there is no wireless network that is within reach of the console configured into it or compatible with it, and the console tries to do whatever it takes to connect to the Internet. Error codes 51331 and 51332 - Have basically the same triggers as the error code 51330. Error code 52030 - indicates that the password for the wireless network to which the console is currently connected is incorrect. This means that the password can be changed or incorrectly configured on the console. Error code 52130 - this is seen when the Wii console fails to test for an Internet connection. Fortunately for those affected by the 51330 error code, an approximate idea of the cause of the problem exists and how to make possible solutions to this problem. In addition, because other Wii network errors, such as those listed and described above, have many of the same possible causes as the error code 51330, they also have common solutions. Any solution that you can use to try to get rid of the error code 51330 can, thus, also be used to try to get rid of any of the hosts' other network-related error codes on the Nintendo Wii. Below are the absolute most effective solutions to those affected by code error 51330 can use to try to get rid of this problem (as well as many other network problems related to the Wii) and restore Internet access on the Wii console: Solution 1: YourOne router power cycle of the most common causes of Internet connection problems when trying to access the Internet through a wireless point is a kind of problem with the wireless router. In such cases, the router can be reset with power, and anything that causes a problem is usually solved on its own. Here's how you can cycle the power of a wireless router: Turn off the router. Turn off the router from the socket. Wait 90-120 seconds for the router to be successfully cycle power. Plug the router back into the socket. Turn on the router. Connect to the Wii hotspot and check to see if the problem has been resolved. Solution 2: Changing the type of connection security on your console If your Wii console has the wrong type of Internet connection security configured into it, you can see the error code 51330 every time you try to connect to the Internet through the console. If that's the case, Changing the type of connection security back to WPA2-PSK (AES) should solve the problem. In order to do this, you must: While you are in Wii Menu, click the Wii button on the console console. Choose the Wii Settings. In Wii System Settings menu, use a small arrow on the right side of the screen to go to the second page, and select the Internet as soon as you're there. Select Connection Settings. Choose the connection profile you are currently using, and then select Change Settings. Use a small arrow on the right side of the screen to go to the second page, and select the security type as soon as there. Choose WPA2-PSK (AES). Note: If the access point you're trying to connect to the Internet has a different security configuration, choose it instead of WPA2-PSK (AES), which is the most common security configuration. Enter the access point password in the box that appears and select OK. Choose Save and then select OK. The console will begin testing the connection using newly configured security settings. Solution 3: Make sure you use the correct password for the wireless network One of the most common causes of code 51330 error is the wrong password for the wireless network you are trying to access the Internet through customization on the Wii console. If so, just making sure the console uses the correct password to connect to the hotspot should get rid of the problem. To apply this solution, you'll have to access the Wii console's wireless network settings, select an access point, and when you're asked to enter a password for the network, make sure you enter the correct password for the network into the field provided. Be sure to check your connection to see if you now have internet access once you've done the settings of the correct password for your network in the Wii console. Solution 4: Make sure your wireless router uses wireless mode compatible with the Wii Nintendo Wii console console only supports 802.11g and 802.11b wireless formats, so if your wireless router uses another wireless mode (802.11n only, for example), you can run in code bugs 51330 when trying to access the Internet via point access. If it turns out that the culprit of the code 51330 error in your case is really incompatible with wireless mode, you will have to go to the settings of the wireless router (exact instructions for which vary from manufacturer to manufacturer, but can be easily found on the Internet or in the user manual that came with the router) and change the wireless mode to one that is compatible with the Wii console. After that, just connect to the access point with the Wii console and check if now you can successfully connect to the Internet. Internet.

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